Hackathon Rules

Imagine_BGKY Hackathon attendees must comply with these rules, as well as the **Imagine_BGKY Hackathon Code of Conduct.** Refusal or failure to do so is grounds for immediate removal and disqualification from this and future Imagine_BGKY Hackathon events.

Creation, use, or distribution of any malicious or virus software or practices is expressly prohibited. Any attempts at sabotage, stealing work or property from other teams, spreading malicious code, or otherwise cheating are grounds for immediate disqualification.

Before the Hackathon

- No development may start before **Saturday, May 11, 2024, at 9:00 AM CT.**
- Writing any code, developing any part of a presentation or demo, or in any way creating or acting on specific project plans with or without teammates is prohibited before the official start of the Imagine_BGKY Hackathon **(Saturday, May 11, 2024, at 9:00 AM CT).**

Ownership & Intellectual Property

- Any ideas created, discussed, developed, or shared at the Imagine_BGKY Hackathon will be considered in the public domain. Source code created for, during, or within the scope of the Imagine_BGKY Hackathon must be open source and licensed under an OSI Approved License. Anything that you hope to trademark, copyright, or retain exclusive rights to should not be developed or discussed at or via the Imagine_BGKY Hackathon.
- Your team's submissions are not to include any content your team did not create or have explicit rights to.
- You are responsible for the safety and security of your own personal property, including laptops, tablets, mobile phones, and any gear or equipment. We cannot and will not store or secure participants' property.

Project

- Plagiarism will not be tolerated and is grounds for immediate disqualification.
- Your final presentation and demo may NOT be presented by anyone outside of your team. A minimum of one team member must present.
- Any software development tools, game engine, IDE, SDK, API, and/or programming language can be used for the event so long as it does not violate the creator's Terms of Use or rights or otherwise violate these rules.

There is no expectation for participants to spend money to create their projects. Participants are allowed to use paid assets, software, and tools in the creation of their projects, presentations, and demos so long as it does not constitute a violation of these rules. However, doing so will not provide any advantage in terms of judging.

Hackathon Rules

Artificial Intelligence (AI)

The Imagine_BGKY Hackathon embraces the use of artificial intelligence (AI)! Participants are encouraged to use AI tools for ideation and development in their projects, provided the use is responsible and does not constitute the bulk of the project's creation or content. AI-enabled work must be original and properly cited. It should not promote misinformation, violate intellectual property rights, or violate the Imagine_BGKY Hackathon Rules or Code of Conduct.